1. **What are three conclusions we can make about Kickstarter campaigns given the provided data?** Theaters and Music are the most successful Genre’s on Kickstarter. The Campaigns started in May seem to be the most successful.
2. **What are some of the limitations of this dataset?** Not knowing the size of the population, we cannot be sure that we are using a representative sample size. There is a high margin of error from collecting a sample size.
3. **What are some other possible tables/graphs that we could create?** Success rate per country and currency.